Project Sprint Planning Notes

Team: 6.TUES-18.30-3

Sprint: 2

Date: 08/09/2020

Attended:

Scrum Master: Oscar Ling

Product Owner: Mohammad Ali

* Development team:
  + Andhika Laksito,
  + Indirakshi Sreeram,
  + Yuepeng Du

## 1. Things That Went Well

*User Stories and Acceptance tests were completed faster due to better understanding of how they work and how to use them.*

*Understanding React better, including structural works and basic implementations*

*Our roles were well defined and coding responsibilities have now been distributed evenly*

## 2. Things That Could Have Gone Better

*Code understanding, we could not get the front end to connect to the back end. There has been multiple problems that many of the team members, due to the lack of experience and knowledge on coding, could not solve with each other’s help.*

*Time management – We did not utilise our time well even during the extra week of coding.*

## 3. Things That Surprised Us

*The complexity of the code structures – jumping between front and backend and using code APIs that we aren’t experienced with took time to learn and understand*

## 4. Lessons Learned

*We should plan out our time, but before that we should assess the amount of time required given the amount of work presented. The misinterpretation of the workload and difficulty blindsided us into assuming less time is needed than the actual duration.*

## 5. Final Thoughts

*Consistent communication – We should keep on communicating, and possibly even add in additional times to work with each other on code (via calls)*

*Look to understand how our code structure works and work within the structure with deviations that does not affect other code branches drastically*

*Continue to ask for advice and query during consultation times.*